



Vintage Days 2008 Boomtown Game Booth Rules and Application

Please read the rules thoroughly and complete the application carefully.

- All organizations applying must be registered as a recognized student organization and be in good standing with the university.
- All applications must be received by **5 p.m. on Friday, March 7, 2008** to be entered in the game booth lottery.
- All applications received by the deadline will be given equal consideration. Participants from previous years will **not** be given priority on reserving a game activity or a booth location.
- A lottery similar to that used for the student organization booths in the Free Speech Area will be utilized for selecting booth and game activity in Boomtown Carnival. The format of roll call, introductory and final roll call will also be replicated. **Late arrivals past the final roll call will not be included in the lottery.**
- Faculty/Staff advisors and student representatives must sign the application indicating they have read the game booth rules, and are aware of the meeting and lottery on March 11th. **If your group is not represented at the March 11th meeting in its entirety, your group will be dropped from the lottery and cannot have a game booth.**
- If you are selected for a booth and assigned a booth space, you will have until Friday, March 28th to cancel your space and receive a full refund. No refunds will be issued after March 28, 2008.
- All booths must sponsor only the games listed on the signed Vintage Days contract.

Important Dates and Times

Friday, March 7, 2008	5 p.m. USU 306	Booth Applications Due
Tuesday, March 11, 2008	10 a.m. USU 312-314	Booth Lottery (Mandatory)
Thursday, April 17, 2008	5 p.m. Booth site	On-Site Meeting & Set-Up (Mandatory)

Booth Selection/ Lottery Process Meeting

All applications received by 5 p.m. on Friday, March 7, 2008 will be entered in the lottery and will be given equal consideration.

Selection of game choice must be confirmed at the time of the lottery. You will be expected to announce your choice as your organization is selected.

- Lottery selections are not transferable.
- As the lottery progresses and game choices are made, organizations will be expected to select games not already selected.
- After all spaces in Boomtown Carnival have been taken, the remaining applicants will be placed on a waiting list in the order selected.

Booth Meeting

All participating organizations must attend the **mandatory** on-site meeting at 5 p.m. on Thursday, April 17, 2008. This meeting will be on-site at the Boomtown Carnival game booth locations for Vintage Days 2008.

Immediately following the meeting, organizations must place their booth structure, decorations, canopy, etc. on-site.

If your organization does not have a representative present at this meeting, your organization will be prohibited from participating in Vintage Days 2008.

Violations

Violations may result in forfeiture of the deposit and/or closure of the booth and/or prohibition from participating in future Vintage Days.

Violations include:

- a. Closing the booth early (before 5 p.m. each day)
- b. Running out of game activity
- c. Selling unauthorized items (i.e., unauthorized games, food items, t-shirts, mugs, cups, hats, drawing/raffle tickets, etc.)
- d. Failure to participate for the entire weekend (Friday-Sunday, 10 a.m. to 5 p.m. each day)
- e. Leaving trash and/or supplies, equipment on site.
- f. Inappropriate behavior.
- g. Failure to place booth structure, decorations, canopy, etc. on site on Thursday, April 17th after the 5 p.m. meeting.

The Boomtown Carnival Coordinator will issue a warning notice for each violation and will have a representative from the organization sign the notice to acknowledge the violation.

For each violation, one-third of the organization's deposit will be forfeited. After three violations, the entire deposit will be forfeited. If there are more than three violations, the organization will be required to leave this year's Vintage Days and may be banned from participating in next year's Vintage Days.

Fees and Deposits

	<u>Fee</u>	<u>Deposit</u>	<u>Total</u>
Game Booth:	\$100	\$210	\$310

Fees must be submitted with the application. Fees must be paid by money order, cashier's check or student organization funds through Associated Students' Accounting. No cash, personal checks or student organization checks from checking accounts off campus will be accepted. Make cashier's checks or money order payable to: CSUF Vintage Days.

Booth Space/Size and Setup

Each booth space is 10 feet wide and 12 feet deep. All costs for the materials necessary to construct and operate the booth are the responsibility of the student organization. Tables and chairs from the USU or Student Activities Office will not be available for student organization use during Vintage Days.

Check in / Check out

Register with Boomtown Carnival coordinators before setting up your booth. Only vehicles displaying the parking pass issued by Vintage Days will be allowed in the booth area from 5 p.m. to midnight on Thursday, April 17th, from 6 a.m. to 9 a.m. on Friday, April 18th, from 7 a.m. to 9 a.m. on Saturday, April 19th and Sunday, April 20th. **Vehicles not removed will be cited and may be towed at the owner's expense.**

Organizations must set up on Thursday, April 17th after the 5 p.m. meeting. All booths must be closed at 5 p.m. on Friday, Saturday and Sunday. All booths and booth structures must be cleared from their booth site by 7 p.m. on Sunday, April 20th.

Booth Decoration Contest

The theme of Vintage Days 2008 is *Bringing Vintage Back*. Booths should be decorated in accordance with the theme of Vintage Days. Cash prizes will be given to the three best-decorated booths (food and game booths combined): 1st place - \$200, 2nd place - \$100, and 3rd place - \$50.

Booths will be judged on originality, creativity, appearance, enthusiasm of club members, and use of theme. Judging will begin Friday morning and continue throughout the event. The total score will determine first, second, and third place winners.

Game Booth Ideas

Face Painting

Ring Toss

Dunk Tank

Cake Walk

Spin the Wheel

Pie in the Face

Water Gun Shoot-Out

Ping Pong Ball Toss

Bean Bag Toss

Egg Toss is not permitted.



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Name of Club/Organization: _____

Contact Person #1: _____ Phone: _____ Email: _____

Contact Person #2: _____ Phone: _____ Email: _____

University Advisor: _____ Phone: _____ Email: _____

Please indicate your game or activity preference.

The preferences you list below are not binding and cannot be confirmed until the day of the lottery. You will be expected to confirm your final selection at the time of the lottery.

Game or Activity and brief description:

1. _____

2. _____

Do you plan to use a portable generator? Yes__ No__

	<u>Fee</u>	<u>Deposit</u>	<u>Total</u>
Fees and Deposit:	\$100	\$210	\$310

Deposit Refund Payable To: _____

Fees and deposits must be submitted with this application. **Fees must be paid money order, cashier's check or student organization funds through Associated Students' Accounting. No cash, personal checks, or student organization checks from off campus accounts will be accepted.** Make cashier's checks or money orders payable to: CSUF Vintage Days.

I have read the game booth rules and regulations and understand that violations may result in forfeiture of the deposit, closure of the booth, and/or prohibition from participating in future Vintage Days. I am also aware of the booth lottery at 10 a.m. on Tuesday, March 11, 2008. The Vintage Days coordinators reserve the right to limit the number of different games and activities sold by all organizations. The Vintage Days coordinators and university assume no liability for the theft or damages of any organizations' belongings.

Signed (Student Representative): _____ Date: _____

Signed (University Advisor): _____ Date: _____